### Week 4 Tutorial

TA: Paul-Edouard Sarlin <a href="mailto:psarlin@ethz.ch">psarlin@ethz.ch</a>

Topics:

- Fourier transform principles
- Filtering in spatial and frequency domain
- Low Pass filter
- High Pass filter
- Band Pass filter
- Sampling

### **Fourier Transform**

- Represents signal as a sum of periodic signals (e.g. sine)
- An image is a 2D function I(x, y)
- Fourier transform:

$$F(I)(u,v) = \iint_{R^2} I(x,y) e^{-i2\pi(ux+vy)} dxdy$$

• Inverse Fourier transform:

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$$I(x,y) = \iint_{R^2} F(I)(u,v) e^{i2\pi(ux+vy)} dudv$$

 $i^2 = -1$ 

## Fourier Transform on Images

Intuition: the image I is decomposed into a weighted sum of 2D basis functions:

$$F(I)(u,v) = \iint_{R^2} I(x,y) e^{-i2\pi(ux+vy)} dxdy$$

$$B_{u,v}(x,y) = e^{-i2\pi(ux+vy)} = \cos(2\pi(ux+vy)) - i\sin(2\pi(ux+vy))$$

- Vector (u,v)
- Magnitude ~ frequency
- Direction ~ orientation



#### **Fourier Transform on Images**



Credits: http://www.robots.ox.ac.uk/~az/lectures/ia/lect2.pdf

## **Fourier Transform and Convolution**



- Convolution in spatial domain = multiplication in frequency domain and vice-versa.
- We can filter by applying Fourier Transform, multiplying and transforming back.

#### **Frequencies in images**

- Low image frequencies = slow gray level changes
- High image frequencies = fast changes in gray levels (e.g. edges and noise)





## Task 1: Filtering

- Low pass filter
- High pass filter
- Band pass filter

#### Low pass filter

- Suppresses high frequencies, Retains low frequencies unchanged.
- Blocked high frequencies correspond to sharp intensity changes (fine-scale details, edges, noise)
- Result equivalent to smoothing.



#### Low pass filter: Gaussian



#### Low pass filter: Gaussian



Gaussian kernel of size (50, 50) and standard deviation 2.5

ETH zürich

#### Low pass filter



## High pass filter

- Suppresses low frequencies, Retains high frequencies unchanged.
- Edges are enhanced
- Suppressed low frequencies correspond to areas of constant gray level
- Result equivalent to difference between original image and image filtered by Gaussian.
- Frequency complement of the low pass filter.



## High pass filter

- Result equivalent to difference between original image and image filtered by Gaussian.
- Frequency complement of the low pass filter.

**Spatial Domain** 



### **Band pass filter**

- Suppresses both the low frequencies (< D0) and the high frequencies ( > D1).
- Retains the middle range band of frequencies.
- May be used to enhance edges (suppressing high frequencies) while reducing the noise (suppressing low frequencies)
- Result equivalent to successive filtering by low pass filter and high pass filter



### **Band pass filter**

 Result equivalent to successive filtering by low pass filter and high pass filter

**Spatial Domain** 



# **Fourier Transform in Python**

- Command fft2: runs Fast Fourier Transform on image
- In Python the low frequencies are displayed at the corners
- scipy.fftpack.fftshift brings the origin to the center of the image



# Task 2: Sampling

- Sampling:
  - Discretization of the image by measuring values on a regular grid
- Nyquist–Shannon sampling theorem
  - Sampling frequency has to be at least 2x the highest frequency in image
  - If not fulfilled, aliasing appears.

### Sampling scheme



## Aliasing



# **Avoiding aliasing**

- To avoid aliasing, the Nyquist-Shannon theorem must hold.
  - Sampling frequency  $\geq$  2x the highest frequency in image
- Solution: Reduce the maximal frequency in data
  - Use the low-pass filter

#### **Bonus task**

- Blurred image of street signs
- Use one of the presented methods to make the text readable

